# **5.3 Geometric Solids**

# **PRISMS**

Formed by taking a 2D object and	it to make a 3D solid.
Square Prism	Triangular base Prism
Note: The prism is named after the shape of the not the	
Properties of Prisms:	
- has	that are parallel and congruent
- the are perpendicular to the	
- theis the	e length of one of the
The Pyramid is named after the shape of  Properties of Pyramids  - a makes the base - the Lateral Faces are the height of each lateral face is called the a pyramid is right when the height from the touches the base at 90°	
CYLINDERS  Generated by taking a and dragging it to make a 3D solid;	

#### **Properties of Cylinders**

- two discs with the same radius make the \_\_\_\_\_
- the radius of the base is the radius of the \_\_\_\_\_
- the height is the distance between the \_\_\_\_\_

# **CONES**

Generated by rotating a \_\_\_\_\_\_ around one of its legs.

It is a curved solid that ends at an . .

#### Properties of Cones

- May or may not have a \_\_\_\_\_
- Curved surface is called
- The \_\_\_\_\_ is on the lateral surface
- The \_\_\_\_\_ is the perpendicular distance from apex to base

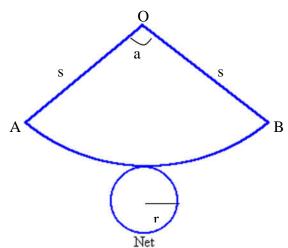
Note: We can use **Pythagorean Theorem** to figure out the radius, height or slant height.  $s^2 = h^2 + r^2$ 

# Net of a Cone:

$$\frac{a}{360^{\circ}} = \frac{mAB}{2\pi s}$$

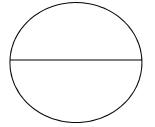


$$\frac{a}{360^{\circ}} = \frac{r}{s}$$



# <u>SPHERES</u>

Generated by rotating a \_\_\_\_\_ around its diameter. All points on its surface are equidistant from the centre.



# Properties of Sphere

- any segment joining the centre of the sphere to the surface is called the \_\_\_\_\_\_.
- Any segment that connects 2 points on the surface of the sphere AND goes through the centre is the \_\_\_\_\_.